

Actuators

Introduction

- Electric motors (전기)
 - Servomotors : DC / AC
 - Stepper motors
 - Direct drive electric motors
- Hydraulic actuators (유압)
- Pneumatic actuators (공압)

Characteristics of Actuating Systems

1. Power to Weight Ratio

Pneumatic < Electric < Hydraulic
(stepper < servo)

2. Stiffness vs. Compliance

- Stiffness (강성) : resistance of material against deformation
- Stiffer system
 - Requires a larger load to deform
 - More responsive and more accurate
 - More damage to other systems when contact or collide

Pneumatic < Electric < Hydraulic

Characteristics of Actuating Systems

3. Reduction Gears

- Electric motor 의 torque 를 증폭시키기 위하여 사용
Torque up / Speed down
- Power 가 큰 hydraulic actuator, direct-drive motor 에서는 사용하지 않음

➤ 단점

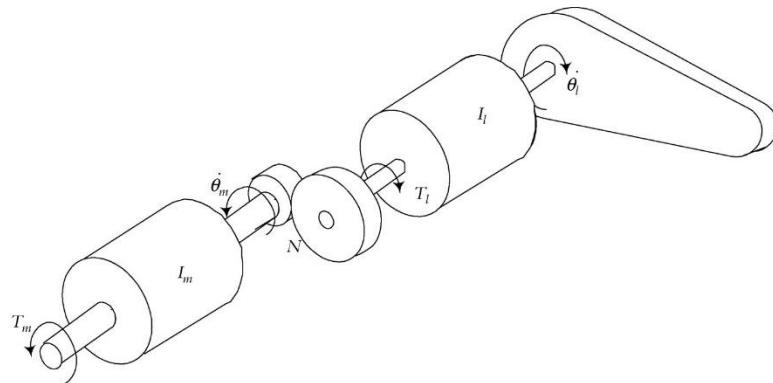
- Higher weight, more space, more cost
- **Increase backlash**
- More noise

➤ 장점

- Increase resolution
- **Increase inertia** → 제어를 용이하게 함

Characteristics of Actuating Systems

- Inertia and torque relationships



$$\dot{\theta}_l = \frac{1}{N} \dot{\theta}_m$$
$$T_l = N T_m$$

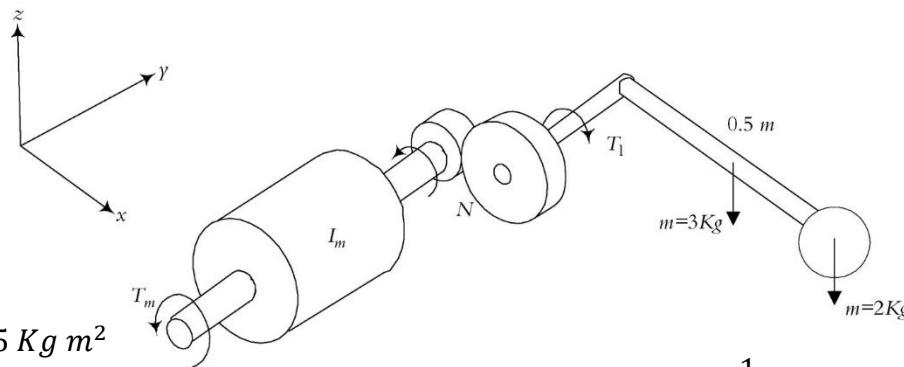
$$\begin{aligned} T_m &= I_m \ddot{\theta}_m + b_m \dot{\theta}_m + \frac{1}{N} T_l \\ &= I_m \ddot{\theta}_m + b_m \dot{\theta}_m + \frac{1}{N} (I_l \ddot{\theta}_l + b_l \dot{\theta}_l) \\ &= I_m \ddot{\theta}_m + b_m \dot{\theta}_m + \frac{1}{N^2} (I_l \ddot{\theta}_m + b_l \dot{\theta}_m) \\ &= (I_m + \frac{1}{N^2} I_l) \ddot{\theta}_m + (b_m + \frac{1}{N^2} b_l) \dot{\theta}_m \quad // \quad I_l = I_l(\theta), b_l = b_l(\theta) \\ &\approx I_m \ddot{\theta}_m + b_m \dot{\theta}_m \end{aligned}$$

// motor 의 inertia 증가 효과
// non-linear system → linear system

$$I_{\text{Effective}} = \frac{1}{N^2} I_l \quad \text{and} \quad I_{\text{Total}} = \frac{1}{N^2} I_l + I_m$$

Characteristics of Actuating Systems

(Example)



$$I_m = 0.015 \text{ Kg m}^2$$
$$T_m = 8 \text{ Nm}$$

$$I_l = I_{\text{arm}} + I_{\text{mass}} = \frac{1}{3} \times 3 \times 0.5^2 + 2 \times 0.5^2 = 0.75 \text{ Kg m}^2$$

$$I_{\text{total}} = \frac{1}{N^2} I_l + I_m$$

(a) N=3

$$I_{\text{total}} = \frac{1}{9} \times 0.75 + 0.015 = 0.098$$

$$\ddot{\theta}_m = \frac{T_m}{I_{\text{total}}} = \frac{8}{0.098} = 81.6 \text{ rad/s}^2$$

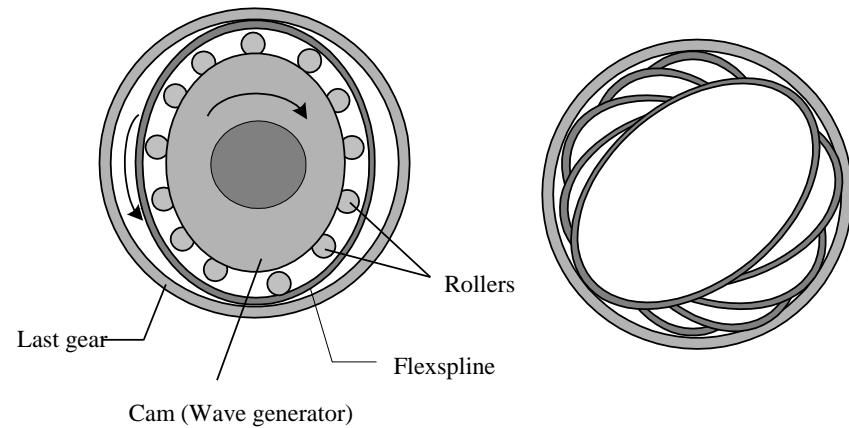
(b) N=30

$$I_{\text{total}} = \frac{1}{900} \times 0.75 + 0.015 = 0.0158$$

$$\ddot{\theta}_m = \frac{T_m}{I_{\text{total}}} = \frac{8}{0.0158} = 506.3 \text{ rad/s}^2$$

Harmonic Drive

- Backlash 최소화
 - a flexspline gear is used to overcome interference between gears



Harmonic Drive



<https://www.youtube.com/watch?v=nj1vO3cP7ug>

Comparison of Actuating Systems: Hydraulic

- + Good for **large robots and heavy payload**
- + Highest power/weight ratio
- + Stiff system, high accuracy, better response
- + No reduction gear needed
- - May leak; not fit for clean room applications
- - Requires pump, reservoir, motor, hoses, and so on
- - Can be **expensive and noisy; requires maintenance**
- - Viscosity of oil changes with temperature
- - Very susceptible to dirt and other foreign material in oil
- - Low compliance

Comparison of Actuating Systems: Electric

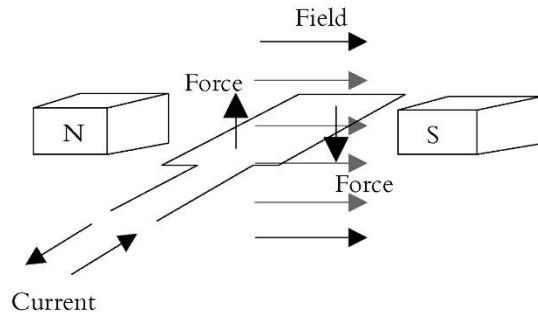
- + Good for all sizes of robots
- + Better control, good for **high precision robots**
- + Higher compliance than hydraulics
- + Does not leak, good for clean room
- + Reliable, low maintenance
- + Can be spark-free. Good for explosive environments
- - Low stiffness
- - Needs **reduction gears**, increased backlash, cost, weight, and so on

Comparison of Actuating Systems: Pneumatic

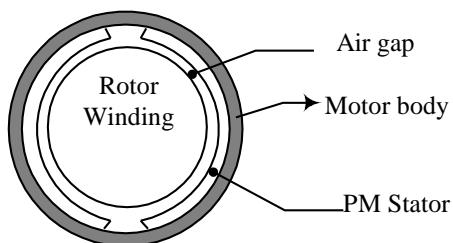
- + No leaks or sparks
- + Inexpensive and simple
- + Low pressure compared to hydraulics
- + Good for **on-off applications** and for pick and place
- + Compliant systems
- - Noisy
- - Require pressurized air, filter, and so on
- - **Difficult to control** their linear position
- - Very low stiffness Inaccurate response
- - Lowest power to weight ratio

Electric Motors

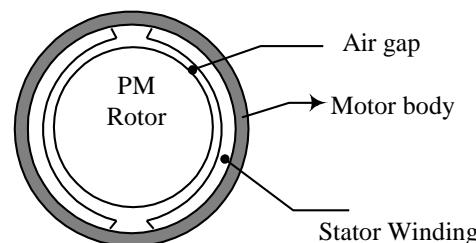
- 동작원리 : 플레밍 원손법칙



- Stator (고정자) vs. Rotor (회전자)
 - DC Motor : Stator = PM (자석) , Rotor = Winding
 - AC Motor : Stator = Winding , Rotor = PM



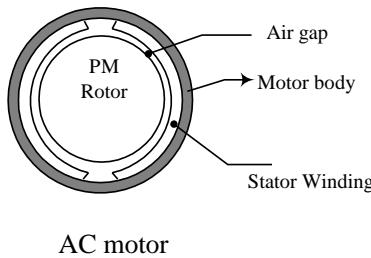
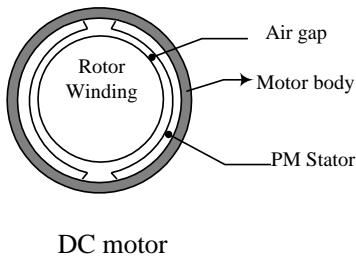
DC motor



AC motor

Electric Motors

- Heat dissipation path



Winding에서 열 발생

$$P_{electric} = i^2 R = \frac{T^2}{K_t^2} R_t$$

1) DC Motor

Rotor → airgap → stator → body

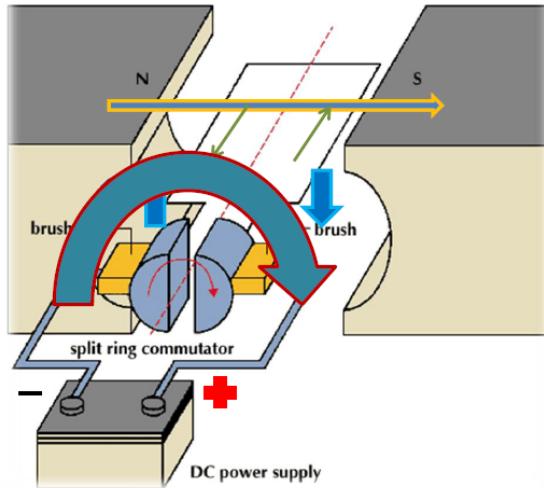
2) AC Motor

Stator → body

- ❖ AC Motor 의 stator 에 더 많은 전류를 흘릴 수 있음
→ More powerful

DC Motor

- 원리



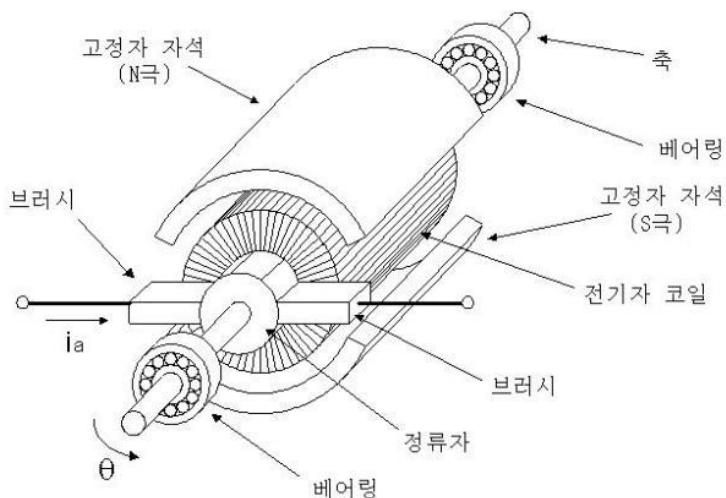
1. 모터내부의 자기장 형성

2. 전압이 인가되어 전류가 흐르면

3. 플레밍의 왼손법칙에 따라 회전력이 발생

4. 로터가 시계방향으로 회전

- 구조



Commutator(정류자):

rotor 가 한 방향으로 계속 회전할 수 있도록 전류 흐름 유지

Commutator 와 Brush 간의 마찰 발생

→ Brush 마모 및 noise

→ Brush 교환 필요

DC Motor

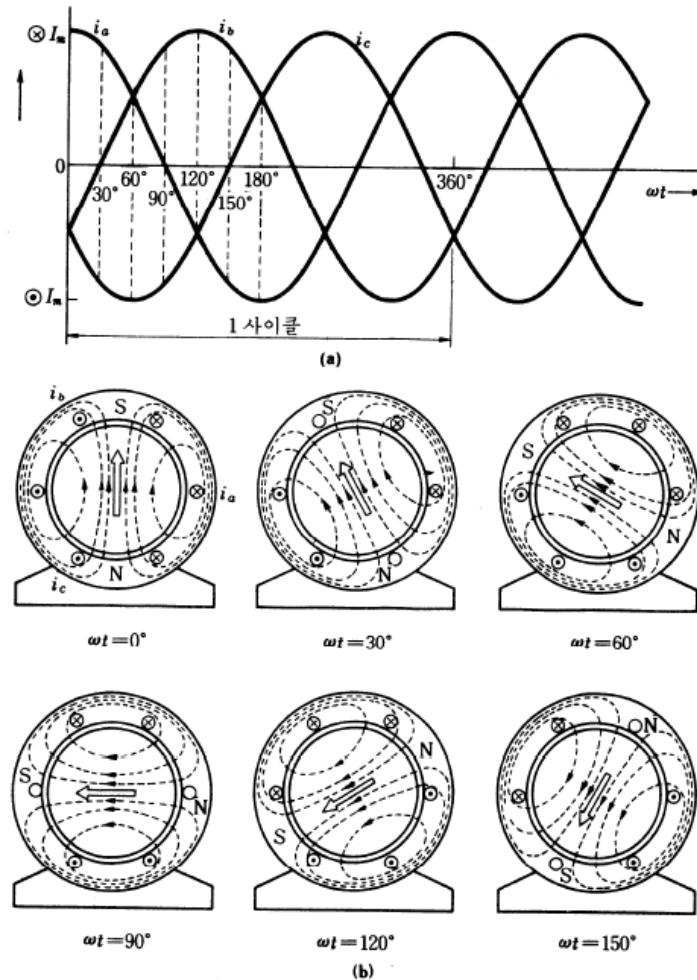
D.C MOTOR



DC 모터는 휴대용 가전기기에 많이 사용됩니다. www.LearnEngineering.org

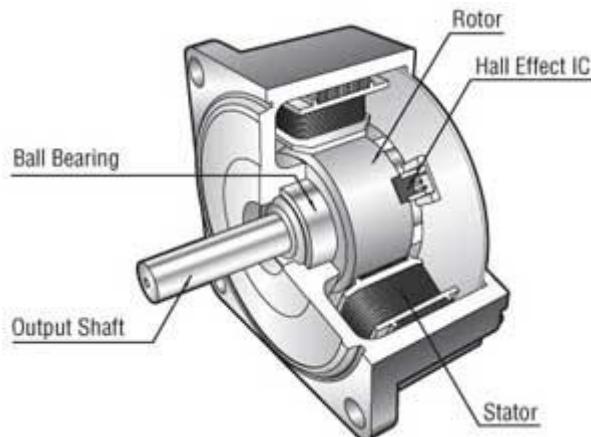
AC Motor

- 회전자계 (rotating flux)



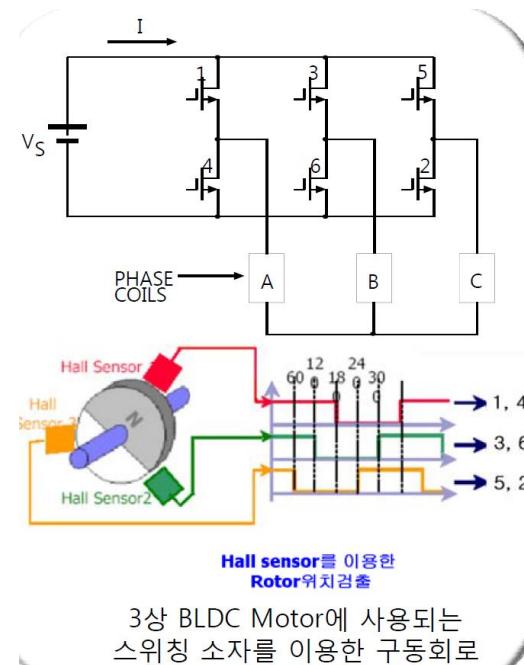
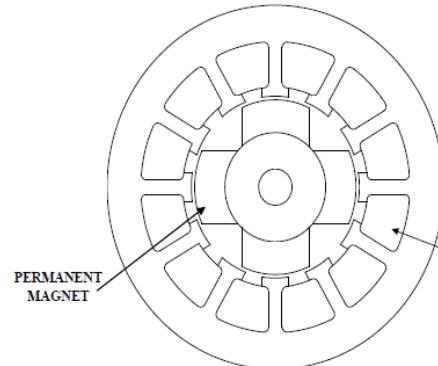
AC Motor

- 특징
 - The rotor is permanent magnet,
 - The stator houses the windings
 - No brushes or commutators
 - Changing flux is provided by the AC current
 - Speed is a function of line frequency
 - Can dissipate heat more favorably than DC motors; **more powerful**



Brushless DC Motor

- 원리
 - DC motor 특성
 - DC 전원 공급
 - AC motor 특성
 - Rotor : PM
 - No brush / commutator



Brushless DC Motor



<https://www.youtube.com/watch?v=bCEiOnuODac>

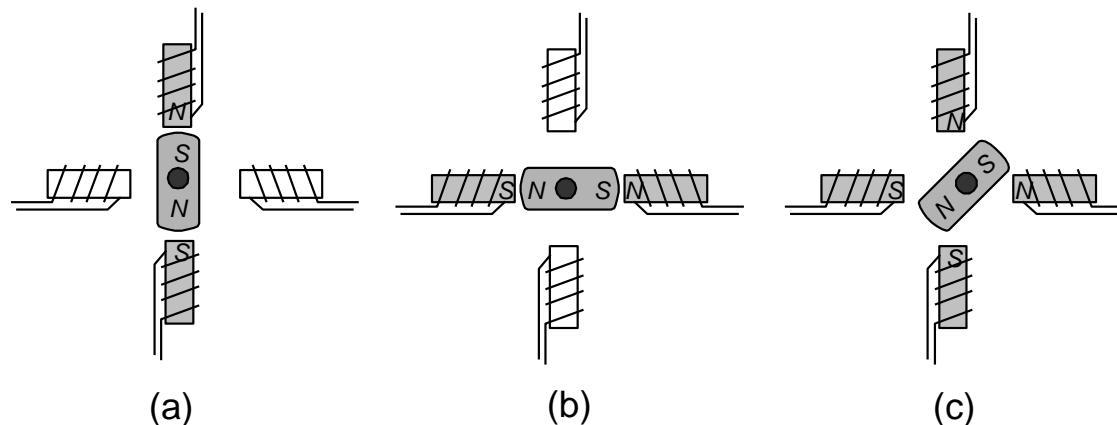
Brushless DC Motor

항목	일반 DC모터	BLDC 모터
기본 구조	• 회전전기자형	• 회전계자형
회전자 위치 검출	• 브러시의 기계적인 위치	• 위치 검출 소자 및 Logic 회로
정류방법	• 브러시와 정류자 접촉에 의한 기계적인 스위칭	• 반도체 소자를 이용한 전자 스위칭
역회전방법	• 단자전압의 극성 변경	• 스위칭 순서의 변경
특징	• 대응성 및 제어성이 우수 • 정기적인 보수 필요 • 전기 기계적인 잡음 발생 • 브러시/정류자 사용으로 고속운전 불가능 • 외형이 크고 구조 복잡	• 장기간 사용 가능 • 보수 불필요 • 전기 기계적인 잡음 없음 • 고속운전 가능 • 소형화, 박형화가 가능

Stepper Motor

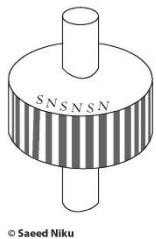
- 특성

- Stepper motors are versatile, robust, and simple motors.
- They require a drive circuitry, but **no feedback**.
- Each step provides a known angle of motion.
- Unless a step is missed, **speed and positional control is easy**.
- Stepper motors have soft iron or PM rotors.
- Their stators house multiple windings.
- Construction is similar to AC-type motors. (**no brush**)

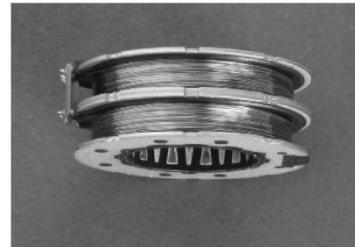


Stepper Motor

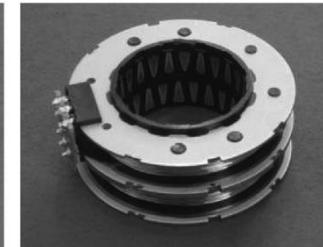
- Rotor & Stator 예



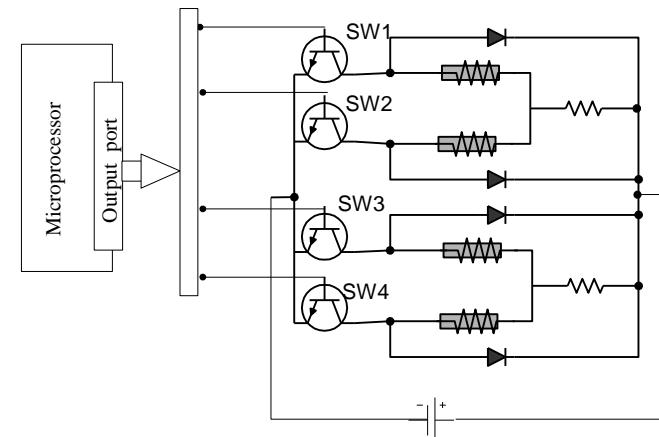
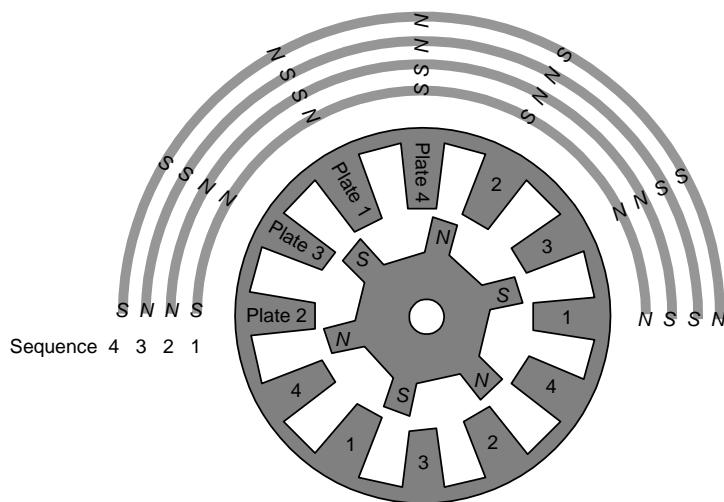
© Saeed Niku



© Saeed Niku



- Rotating pattern 예



<https://www.youtube.com/watch?v=eyqwLiowZiU>

Stepper Motor



<https://www.youtube.com/watch?v=eyqwLiowZiU>

DC Motor Modeling

■ DC 모터의 모델

- 입력: 전압(voltage)
- 출력: 관성부하(inertial load)의 회전속도(rotational velocity)
- SISO(Single Input Single Output) system
- 주요 물리량: 저항(R), 인덕턴스(L)

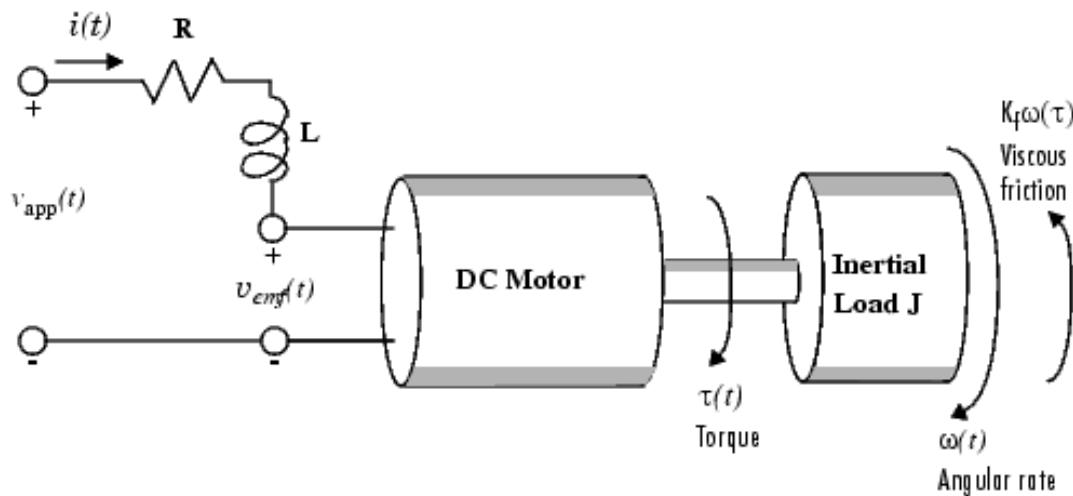


그림 7.2 DC 모터의 모델

DC Motor Modeling

For armature-controlled motor

the motor torque is

$$T_m(s) = K_t I(s) \quad (7.1)$$

back electromotive-force voltage(EMF)

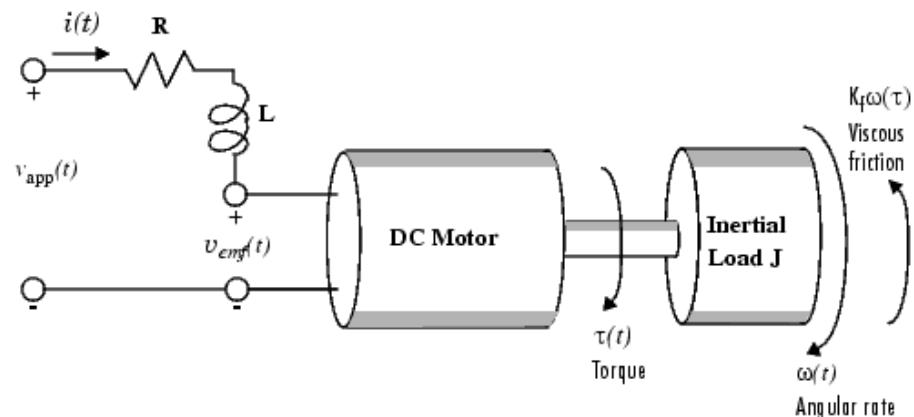
$$V_e(s) = K_e \omega(s) \quad (7.2)$$

the equation of motion of motor

$$J_s \omega(s) + b \omega(s) = T_m(s) \quad (7.3)$$

and,

$$\omega(s) = \frac{1}{J_s + b} T_m(s) \quad (7.4)$$



DC Motor Modeling

For armature-controlled motor

$$V(s) - V_e(s) = RI(s) + LsI(s) \quad (7.5)$$

and,

$$I(s) = \frac{V(s) - V_e(s)}{Ls + R} \quad (7.6)$$

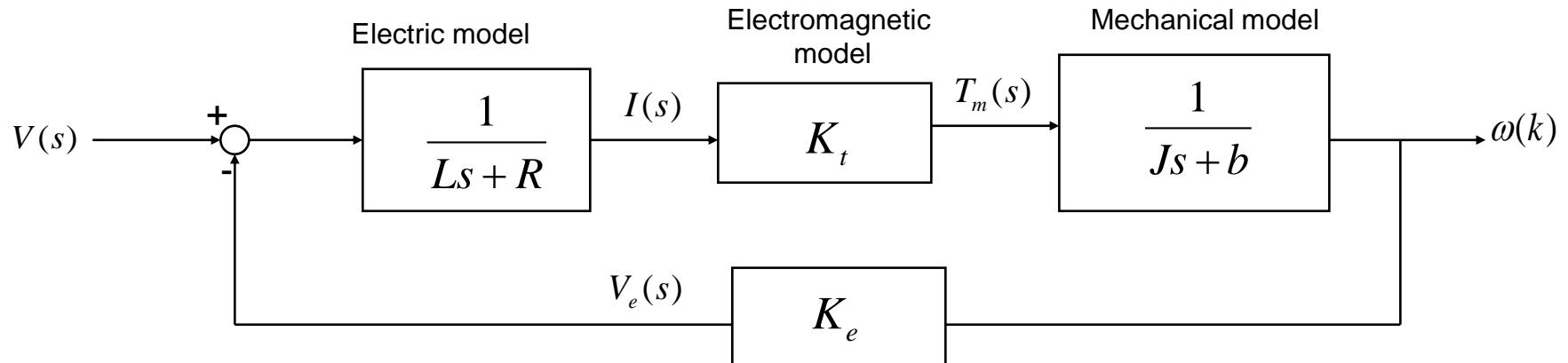
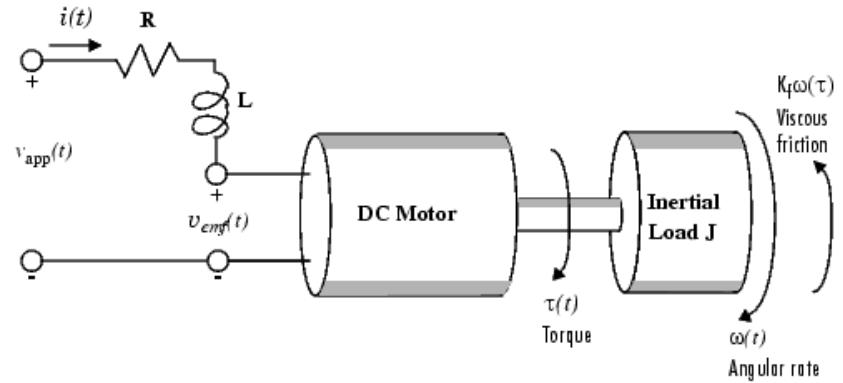


그림 7.3 모터의 동적 모델 블록도

DC Motor Modeling

$$\frac{\omega(s)}{V(s)} = \frac{K_t}{(R + Ls)(Js + b) + K_e K_t}$$

: 2차 시스템

since physically $L \ll R$

we can make the first order model as

$$\frac{\omega(s)}{V(s)} = \frac{K_t}{RJs + Rb + K_e K_t}$$

: 1차 시스템

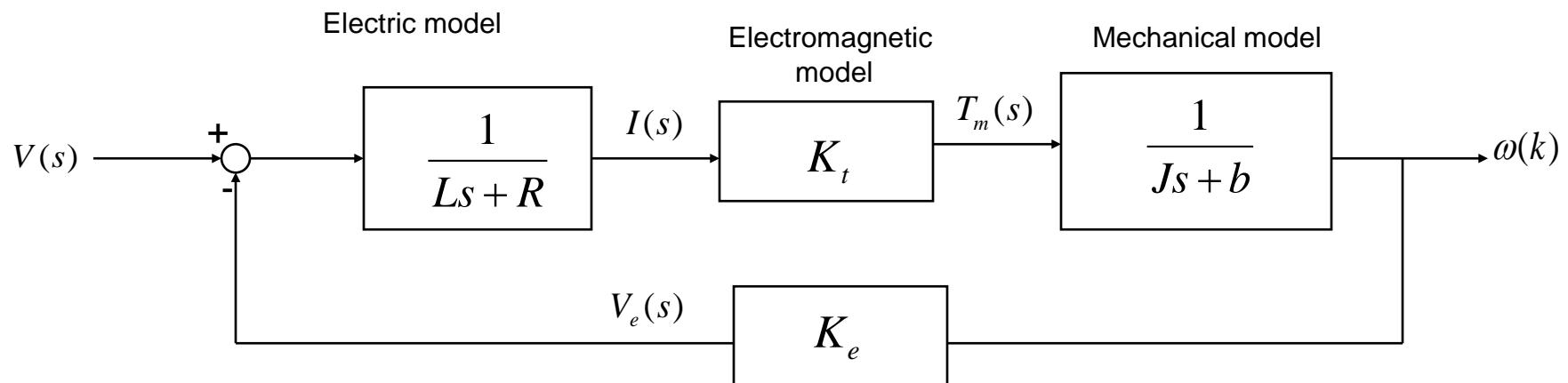


그림 7.3 모터의 동적 모델 블록도

DC Motor Modeling

$$\frac{\omega(s)}{V(s)} = \frac{K}{\tau s + 1}$$

전압-속도는 1차 시스템

$$\frac{\theta(s)}{V(s)} = \frac{K}{s(\tau s + 1)}$$

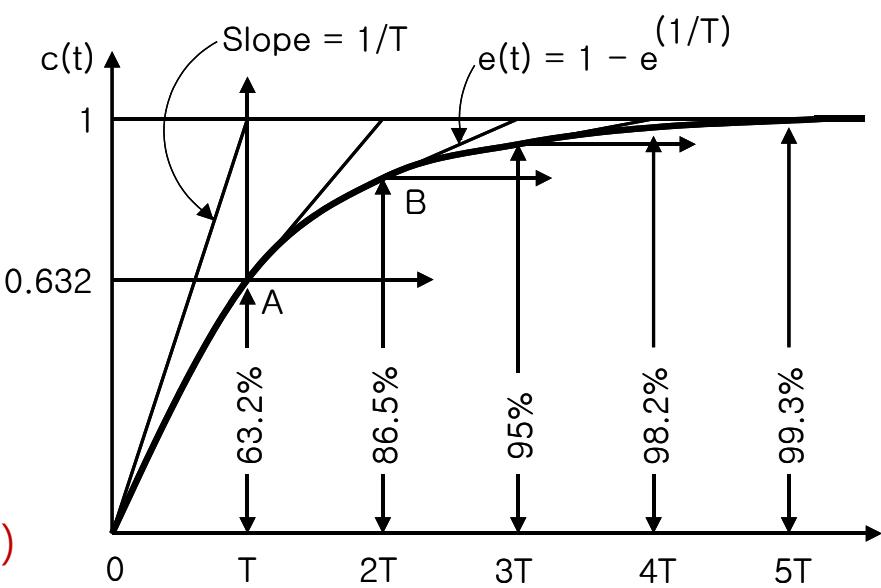
전압-위치는 2차 시스템

where

$$\tau = \frac{RJ}{Rb + K_e K_t}$$

$$K = \frac{K_t}{Rb + K_e K_t}$$

τ : time constant (시상수)



DC Motor Modeling



Physical model of motor

$$R = 16.4\Omega$$

$$J = 3.8 \times 10^{-7} \text{ kgm}^2$$

$$K_e = 3.2086 \times 10^{-2} \text{ V sec/ rad}$$

$$K_t = 3.21 \times 10^{-2} \text{ Nm/ A}$$

By (7.11) and (7.12)

Continuous model of motor

$$\tau = \frac{RJ}{Rb + K_e K_t} = \frac{16.4 \times 3.8 \times 10^{-7}}{0 + 3.2086 \times 10^{-2} \times 3.21 \times 10^{-2}} \text{ sec} = 6.051 \times 10^{-3} \text{ sec}$$

$$K = \frac{K_t}{Rb + K_e K_t} = \frac{1}{3.2086 \times 10^{-2}} = 31.1662 \text{ rad/sec}$$

model of motor

By (7.19) to (7.22)

$$\frac{\omega(s)}{V(s)} = \frac{31.1662}{0.006051s + 1}$$